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RSB Hero Design

Roshambo Hero, or RSB Hero for short will be a 2-Dimensional reaction based game played in mobile-landscape mode on Android devices. The game is centered around the game of Rock-Paper-Scissors, but with it's own unique twist. Which Rock-Paper-Scissors is a luck based game in which both players randomly pick one of three symbols, in the game the player reacts to randomly generated symbols. The player gets a set amount of time to choose the symbol that beats the randomly generated displayed one, with the amount of time given to react decreasing with harder difficulty modes. If the player chooses the same choice as displayed, the losing choice, or does not react quick enough, the player will lose. For every correct and timely response, the player will gain 1 point.

The UI will consists of three buttons for the user to interact with (Rock-Paper-Scissors), the center part of the screen where the symbols will be displayed, and then text to display score, game over, and instructions at the beginning of the game.

Future iterations of RSB hero might include a race mode, in which randomly generated symbols have no time limit, and change after the player solves that round. This mode would be time base (ie time to get to 50 correct without losing) instead of score based (ie number solved before losing). Ultimately RSB Hero would have both local, global and friends high scores that would allow players to compare their success with their friends.